
DANDY

PRODUCTION TEAM

*Software by the Ramjam Corporation.
Based upon the original Dandy program
by John H. Palevich.*

*Produced by Simon Barnard, Software Studios.
Thanks to Dave, Reuben and Rod.*

**BY THE
RAMJAM
CORPORATION**

LOADING INSTRUCTIONS

COMMODORE 64 CASSETTE:-

Press 'SHIFT' and 'RUN/STOP' keys simultaneously and press 'PLAY' on your cassette recorder.

COMMODORE 64 DISC:-

Type LOAD "*", 8, 1, and then press 'RETURN'.

AMSTRAD/SCHNEIDER CASSETTE:-

CASSETTE BASED COMPUTER (ie CPC-464)
- Press 'CTRL' and the small 'ENTER' keys simultaneously.

DISC BASED COMPUTER WITH ADDITIONAL CASSETTE PLAYER (ie CPC-6128)

- Type I TAPE and press 'RETURN' then press 'CTRL' and the small 'ENTER' keys simultaneously.

AMSTRAD/SCHNEIDER DISC:-

CASSETTE BASED COMPUTER WITH ADDITIONAL DISC DRIVE (ie CPC-464)
- Type I DISC and press 'RETURN' then type RUN DISC and press 'RETURN'.

DISC BASED COMPUTER (ie CPC-6128)
- Type RUN DISC and press 'RETURN'.

All programs will RUN automatically after LOADING is complete.

In case of LOADING difficulties please refer to the chapter on LOADING and SAVING programs in your computer's User Manual.

Hack, thrash and pillage your way to oblivion in 15 dungeons that descend into the heat and darkness of men's souls. Sheba, raw onions and knackwurst, 240lbs of screaming bloodlust. Thor, one Norwegian mother you don't mess with. Alone or together the challenge remains the same: grab the treasure and trash the droves of nasties that are bent hell-ways to trash you.

Keep your energy up with any snacks you find and you may even come out alive. If you do and all the treasure has been collected you will be

presented with a clue at the end of each set of dungeons. Collect the clues from all three dungeon loads and solve the riddle.

KEYBOARD CONTROLS

COMMODORE 64/128 CASS/DISC

Player One -

Space - Cast Spell* (1 player mode)
F - Cast Spell* (2 player mode)
R - Trade treasure for energy

Player Two -

G - Cast Spell*

T - Trade treasure for energy

O - Pause game

KEYBOARD CONTROLS

AMSTRAD CPC CASS/DISC

Player One -

6 - Up
5 - Down
R - Left
T - Right
G - Fire

Space - Cast Spell* (1 player mode)
B - Cast Spell* (2 player mode)
V - Trade treasure for energy

Player Two -

↑ - Up
↓ - Down
← - Left

→ - Right

ENTER - Fire

N - Cast Spell*

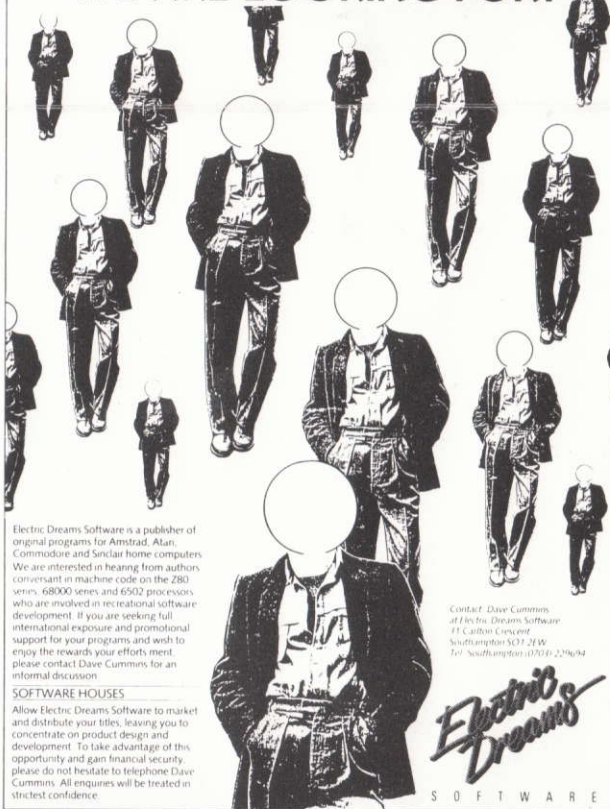
M - Trade treasure for energy

O - Pause game

* Spells are cast randomly and either disorientate, paralyse or kill.

- * One or two player options
- * Select dungeon; play them in any order you like
- * Trade treasure for energy
- * Joystick or keyboard

ARE YOU THE BRIGHT SPARK WE ARE LOOKING FOR?



Electric Dreams Software is a publisher of original programs for Amstrad, Atari, Commodore and Sinclair home computers. We are interested in hearing from authors conversant in machine code on the 286 series, 68000 series and 6502 processors who are involved in recreational software development. If you are seeking full international exposure and promotional support for your programs and wish to enjoy the rewards your efforts merit, please contact Dave Cummins for an informal discussion.

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